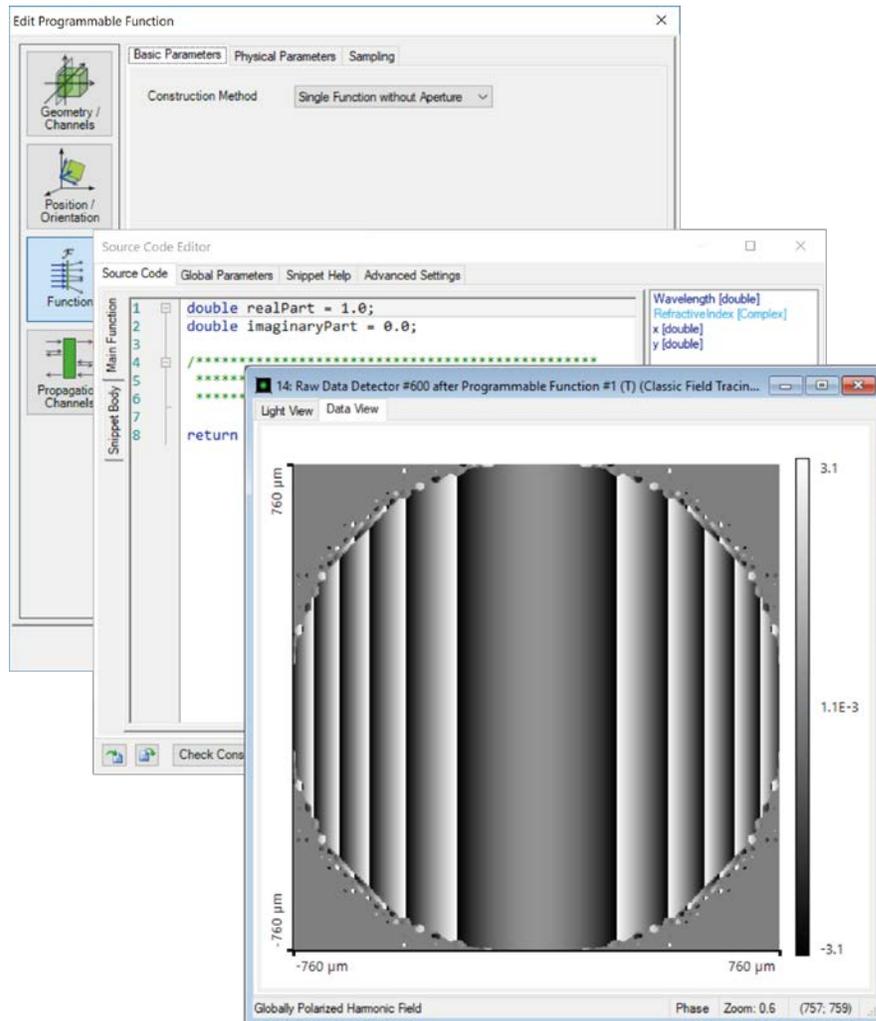


How to Work with the Programmable Function & Example (Cylindrical Lens)

Abstract



Providing maximum versatility for your optical simulations is one of our most fundamental objectives. In this tutorial we explain how to work with the Programmable Function, which can also be thought of as an idealised component acting in a single plane: the workflow entails defining a position-dependent, complex-valued function on the x, y plane, which is then multiplied onto the incoming field. We use the example of an ideal cylindrical lens to go through the whole process in detail.

Where to Find the Programmable Function: Catalog

The image shows a software interface with several windows and panels. Red arrows and numbers 1 through 7 indicate the steps to find and edit a programmable function:

1. Click on the **Catalogs** tab in the top menu bar.
2. Click on the **Boundary Responses** icon in the left sidebar.
3. In the **Boundary Responses Catalog** window, click on the **Templates** dropdown menu.
4. In the list of templates, click on **Programmable Function**.
5. Click on the **Tools** icon at the bottom left of the catalog window.
6. In the **Edit Programmable Function** window, click on the **Physical Parameters** tab.
7. Click on the **Edit** button in the **Definition** section.

The **Source Code Editor** window shows the following code:

```
1 double realPart = 1.0;
2 double imaginaryPart = 0.0;
3
4 /****** INSERT YOUR CODE HERE *****/
5
6
7
8 return new Complex(realPart, imaginaryPart);
```

The right sidebar of the source code editor lists the following parameters:

- Wavelength [double]
- RefractiveIndex [Complex]
- x [double]
- y [double]

Where to Find the Programmable Function: Optical Setup

16: Optical Setup View #15 (Optical Setup)*

- Filter by...
- Light Sources
- Coordinate Break
- Components
- Ideal Components
 - Programmable Function**
 - Stored Functions
 - Apertures and Lenses
 - Beam Splitters
 - Diffusers
 - Grating Transmissions
 - Jones Matrices
 - Manipulators
 - Mirrors
 - Miscellaneous Functions
 - Special Components
- Camera Detector
- Detectors
- Analyzers

Programmable Function

Undefined Position

Ray Tracing System Analyzer

800

Edit Programmable Function

- Basic Parameters
- Physical Parameters**
- Sampling

Definition

Edit Validity: ✓

Source Code Editor

- Source Code
- Global Parameters
- Snippet Help
- Advanced Settings

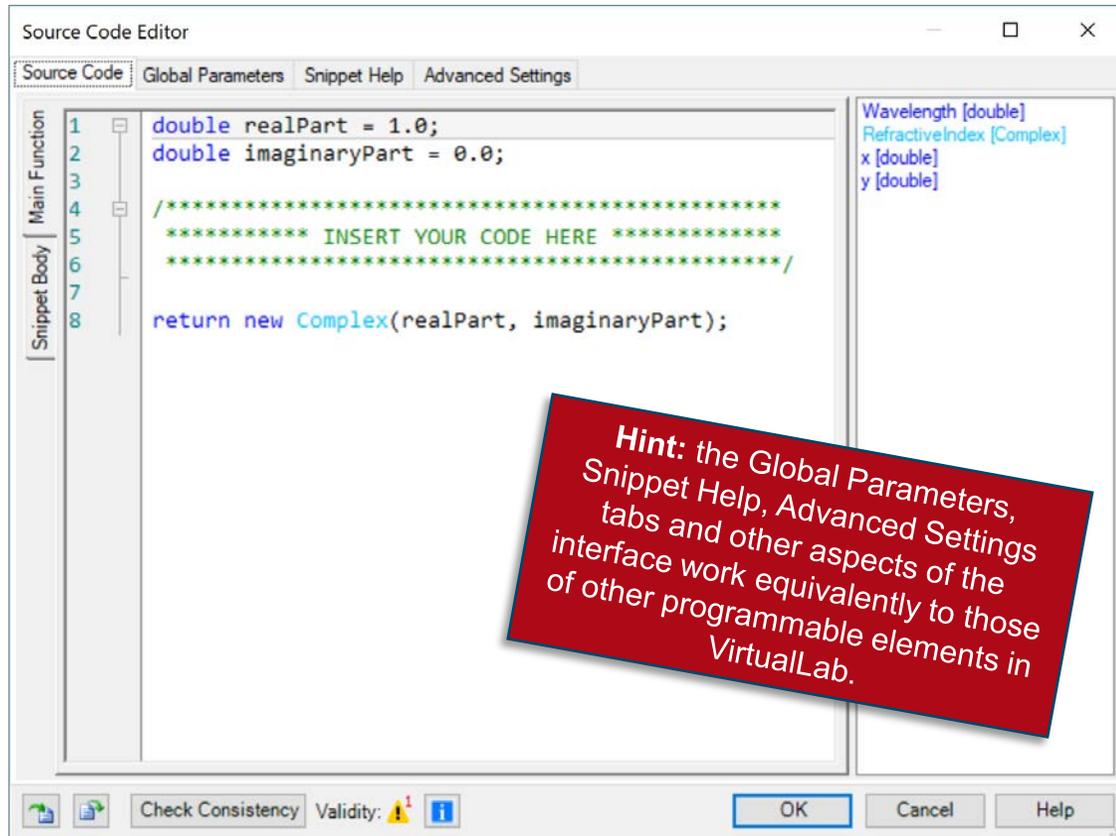
```
1 double realPart = 1.0;
2 double imaginaryPart = 0.0;
3
4 /***** INSERT YOUR CODE HERE *****/
5
6
7
8 return new Complex(realPart, imaginaryPart);
```

Wavelength [double]
RefractiveIndex [Complex]
x [double]
y [double]

Check Consistency Validity: ⚠️ 1

OK Cancel Help

Writing the Code



- The panel on the right shows a list of available independent parameters.
- **Wavelength** is a default independent parameter that permits the user to implement a dispersive ideal component (function).
- **RefractiveIndex** is another default independent parameter that reads the complex-valued refractive index of the embedding medium.
- Finally, **x** and **y** are the last two default independent parameters. They span the plane on which the ideal component (function) is defined.

Writing the Code

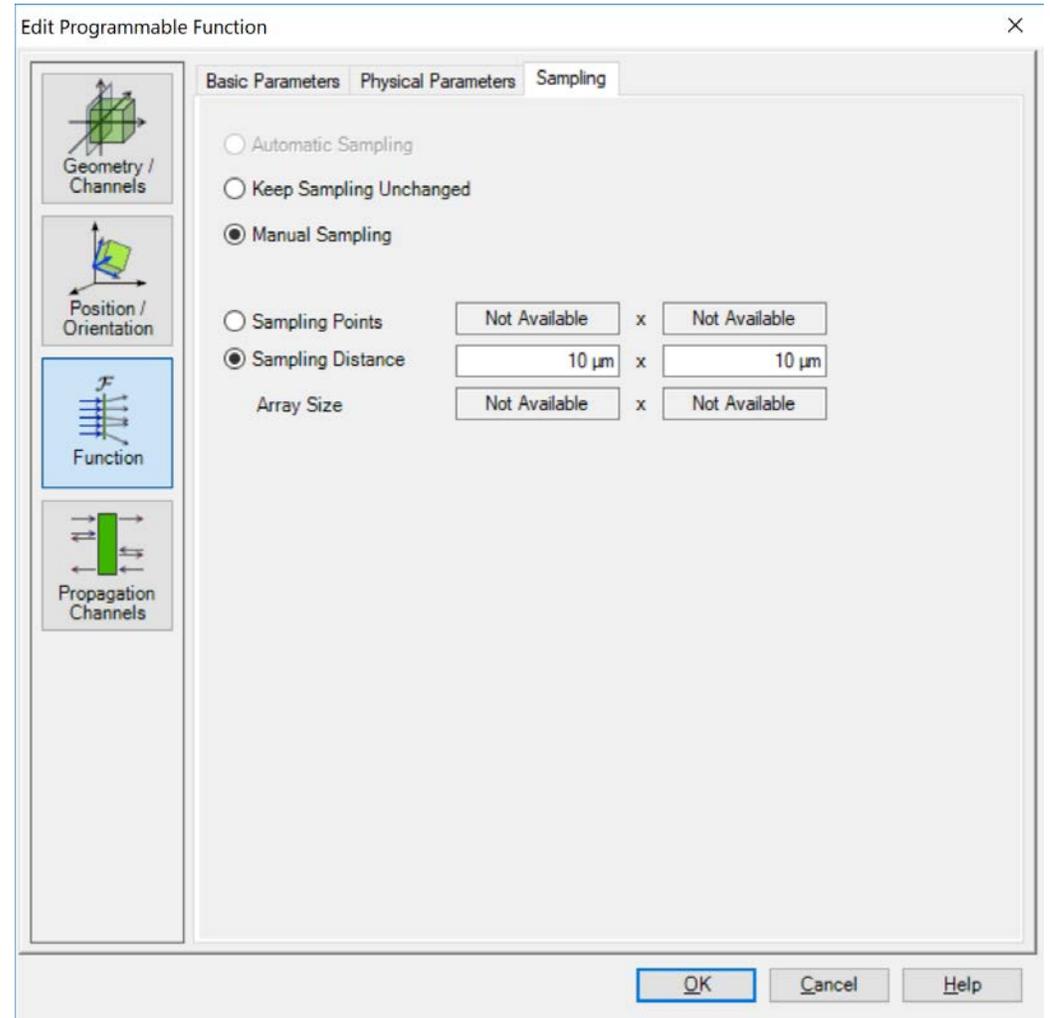
```
Source Code Editor
Source Code Global Parameters Snippet Help Advanced Settings
Main Function
1 double realPart = 1.0;
2 double imaginaryPart = 0.0;
3
4 /*****
5 ***** INSERT YOUR CODE HERE *****/
6 *****/
7
8 return new Complex(realPart, imaginaryPart);
Snippet Body
Wavelength [double]
RefractiveIndex [Complex]
x [double]
y [double]
Check Consistency Validity: [Warning Icon] [Info Icon]
OK Cancel Help
```

Hint: the Global Parameters, Snippet Help, Advanced Settings tabs and other aspects of the interface work equivalently to those of other programmable elements in VirtualLab.

- The Main Function must return a **Complex** value per **x**, **y** (possibly also **Wavelength**) which will then be multiplied onto the incoming field.
- Use the Snippet Body to group parts of the code in support functions.
- Note that it is possible to use an imported reference field and/or stack, and their associated parameters, in the code of the Programmable Function. The reference field and stack can be defined in the Global Parameters tab.

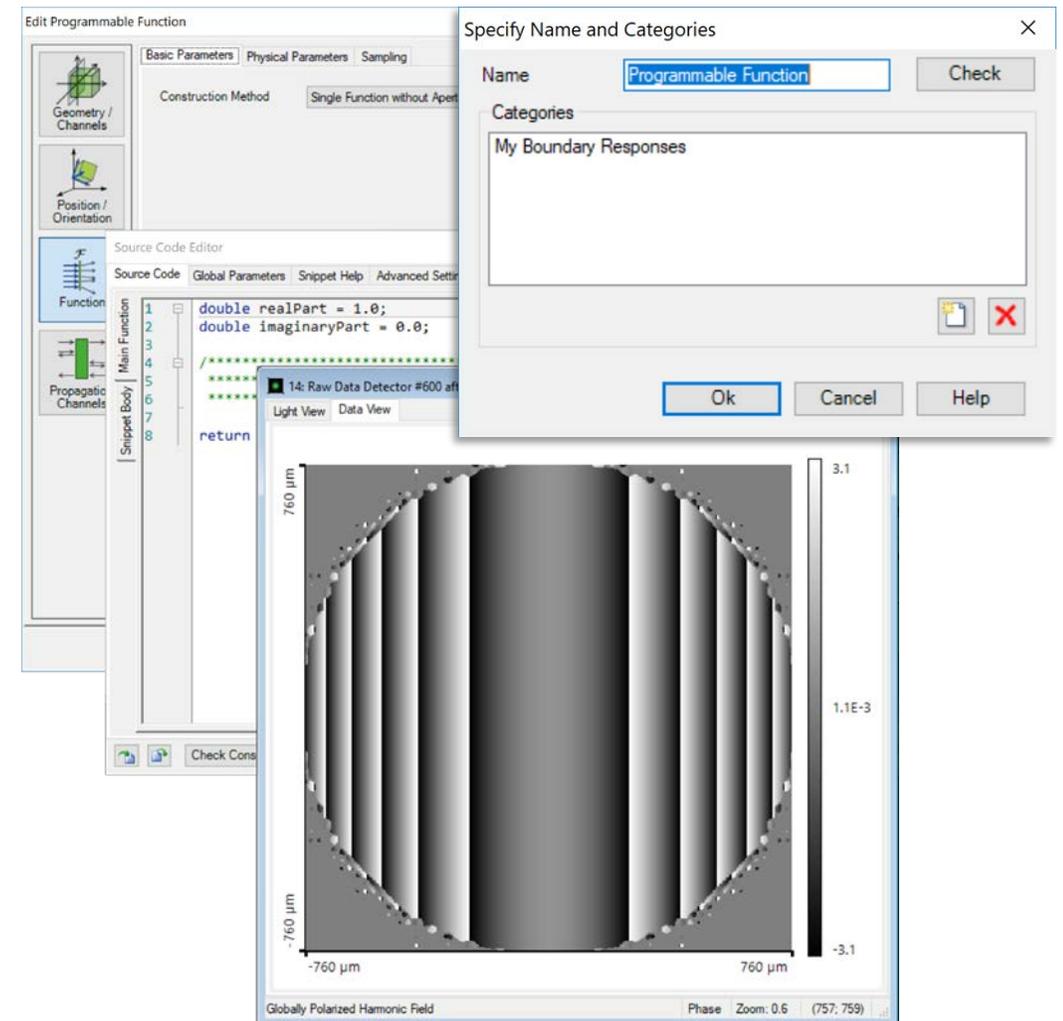
Sampling

- The user must ensure that the sampling (of the field behind the component) is fine enough to resolve the frequencies introduced by the programmable function.
- Use the Sampling tab for this purpose.
- Please note that the sampling may depend on the actual values of the defined global parameters.



Output

- The Programmable Function yields a complex-valued function per wavelength defined on a plane, spanned by x , y .
- In an Optical Setup, it is multiplied onto the incoming field.
- Hint: a snippet which has been programmed for a function can be employed also in the Programmable Source, and vice versa.
- The function can be saved in the Boundary Responses catalog for later use.



Programming a Cylindrical Lens Function

The Cylindrical Lens

A function that performs as a cylindrical lens is a phase-only modulation of the form:

$$\psi^{\text{cyl}}(x, y) = \text{sign}(f) k \sqrt{(x \cos \alpha + y \sin \alpha)^2 + f^2}$$

$f \rightarrow$ Focal length

$k \rightarrow$ Wavenumber

$\alpha \rightarrow$ Angle formed by the optical axis and the focusing direction of the lens

(1)

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4. In the list of templates, click on **Programmable Function**.
5. Click on the **Tools** icon at the bottom left of the catalog window.
6. In the **Edit Programmable Function** window, click on the **Physical Parameters** tab.
7. Click on the **Edit** button in the **Definition** section.

The **Source Code Editor** window shows the following code:

```
1 double realPart = 1.0;
2 double imaginaryPart = 0.0;
3
4 /****** INSERT YOUR CODE HERE *****/
5
6
7
8 return new Complex(realPart, imaginaryPart);
```

The **Associated Medium** is set to **Air in Homogeneous Medium**. The **Parameters** section includes **Basic Parameters** and **Physical Parameters**. The **Source Code Editor** also has tabs for **Source Code**, **Global Parameters**, **Snippet Help**, and **Advanced Settings**. The **Source Code Editor** window also has a **Check Consistency** button and a **Validity** indicator.

Where to Find the Programmable Function: Optical Setup

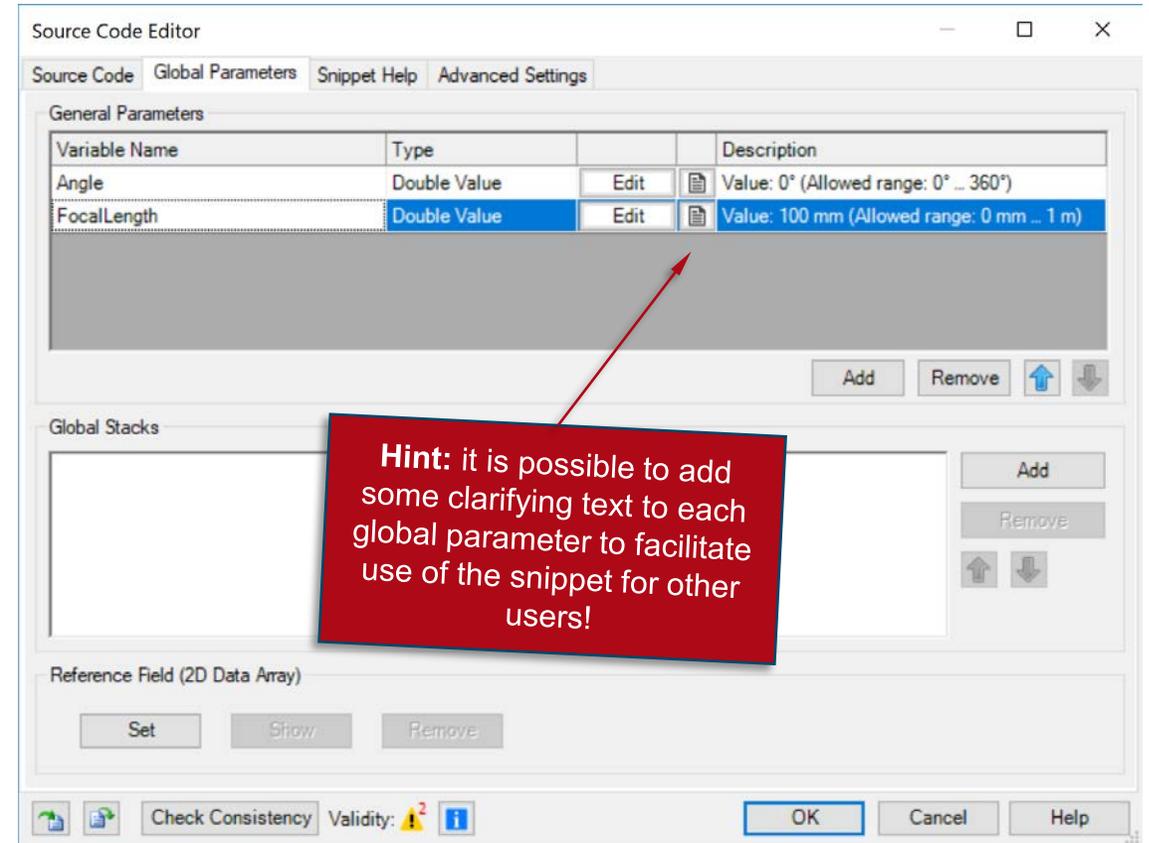
The image shows a software interface for an optical setup. On the left, a tree view under 'Ideal Components' has 'Programmable Function' highlighted with a red hand icon labeled '1'. A red arrow labeled '2' points from this component to a 'Programmable Function' block in the main workspace, which is also highlighted with a red hand icon labeled '2'. A second red arrow labeled '3' points from the 'Programmable Function' block to the 'Edit Programmable Function' dialog box. In this dialog, the 'Physical Parameters' tab is selected with a red hand icon labeled '3', and the 'Edit' button is highlighted with a red hand icon labeled '4'. A red arrow labeled '4' points from the 'Edit' button to the 'Source Code Editor' window. The editor shows a C# code snippet for a main function that returns a complex number based on real and imaginary parts. The code is as follows:

```
1 double realPart = 1.0;
2 double imaginaryPart = 0.0;
3
4 /***** INSERT YOUR CODE HERE *****/
5
6
7
8 return new Complex(realPart, imaginaryPart);
```

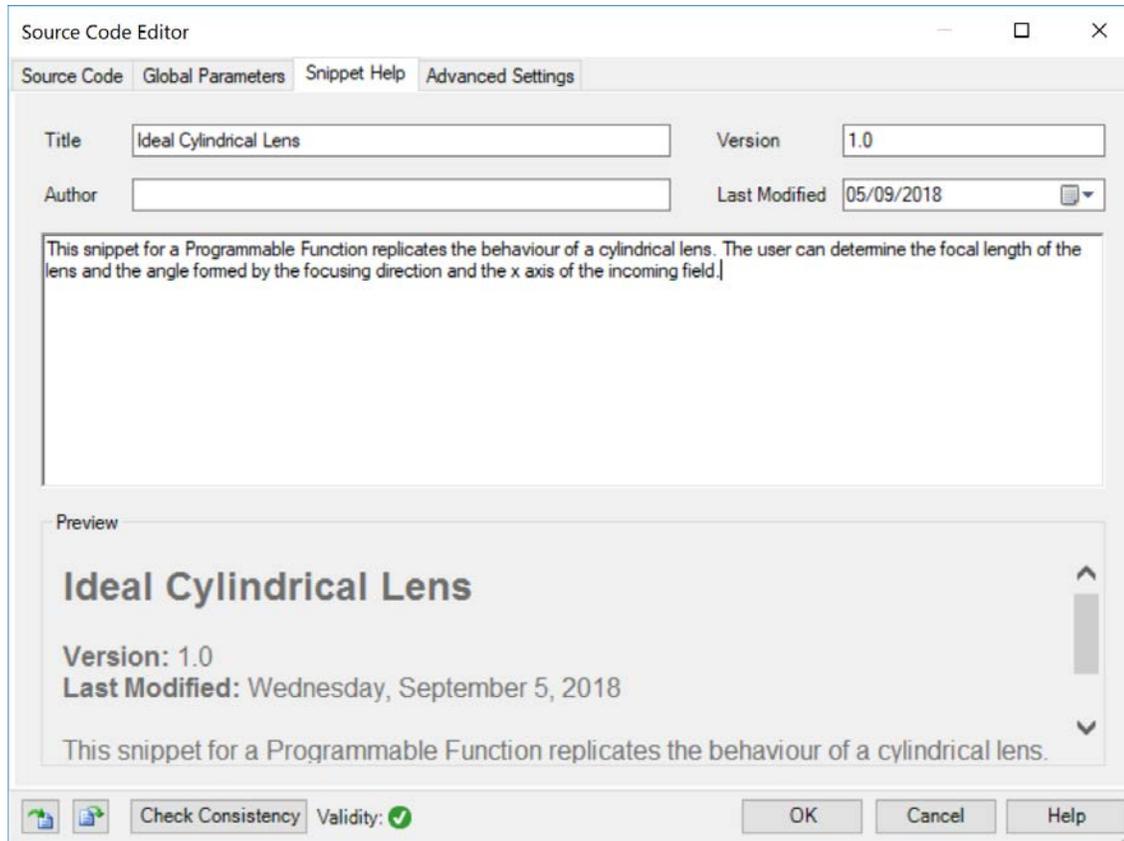
On the right side of the main workspace, there is a 'Ray Tracing System Analyzer' component with a value of '800'. The 'Edit Programmable Function' dialog also shows tabs for 'Basic Parameters', 'Physical Parameters', and 'Sampling', and a 'Validity' indicator with a green checkmark. The 'Source Code Editor' has tabs for 'Source Code', 'Global Parameters', 'Snippet Help', and 'Advanced Settings', and a 'Validity' indicator with a yellow warning icon.

Programmable Interface: Global Parameters

- Once you have triggered open the Edit dialogue, go to the Global Parameters tab.
- There, Add and Edit two global parameters:
 - **double** Angle = 0 deg (0 deg, 360 deg): represents the angle formed by the optical axis and the focusing direction.
 - **double** FocalLength = 100 mm (0 m, 1 m): represents the focal length of the lens.
- Use the button with the small “notes” icon to add some explanation to your custom global parameters.



Programmable Interface: Snippet Help



- **Optional:** you can use the Snippet Help tab to write instructions, clarifications, and some metadata associated to your snippet.
- This option is very helpful to keep track of your progress with a programmable element.
- It is especially useful when the programmable element is later disseminated to be handled by other users!

Programmable Interface: Snippet Help

The image shows a software interface with several windows. The 'Source Code Editor' window at the top left has tabs for 'Source Code', 'Global Parameters', 'Snippet Help', and 'Advanced Settings'. The 'Snippet Help' tab is active, showing the title 'Ideal Cylindrical Lens', version '1.0', author, and last modified date '05/09/2018'. Below this is a text area with a description: 'This snippet for a Programmable Function replicates the behaviour of a cylindrical lens. The user can determine the focal length of the lens and the angle formed by the optical axis and the focusing direction.'

The 'Edit Programmable Function' dialog box is open in the foreground. It has tabs for 'Basic Parameters', 'Physical Parameters', and 'Sampling'. The 'Physical Parameters' tab is active. It shows a 'Definition' section with an 'Edit' button and a 'Validity' indicator (green checkmark). The 'Parameters' section has two input fields: 'Angle' set to '0°' and 'FocalLength' set to '100 mm'. A red arrow points to the 'Help' button in the bottom right corner of this dialog box.

The 'Snippet Help' window is also open, displaying the help text for the 'Ideal Cylindrical Lens' snippet. It includes the title, version, last modified date, and a description. Below the description is a table with two columns: 'PARAMETER' and 'DESCRIPTION'.

PARAMETER	DESCRIPTION
Angle	Represents the angle formed by the focusing direction and the x axis of the incoming field.
FocalLength	The focal length of the lens.

Programmable Interface: Writing the Code

```
1 int sign = Math.Sign(-FocalLength);
2 double k = Math.PI * 2.0 / Wavelength;
3
4 double phase = sign * k *
5     Math.Sqrt(Math.Pow(x * Math.Cos(Angle) + y * Math.Sin(Angle), 2) +
6     FocalLength * FocalLength);
7
8 Complex c = Complex.Polar(1, phase);
9
10 return c;
```

Eq. (1)

Declare, compute and return output

Are there errors in your code?

Wavelength [double]
RefractiveIndex [Complex]
x [double]
y [double]
Angle [double]
FocalLength [double]

Check Consistency Validity: ✓

OK Cancel Help

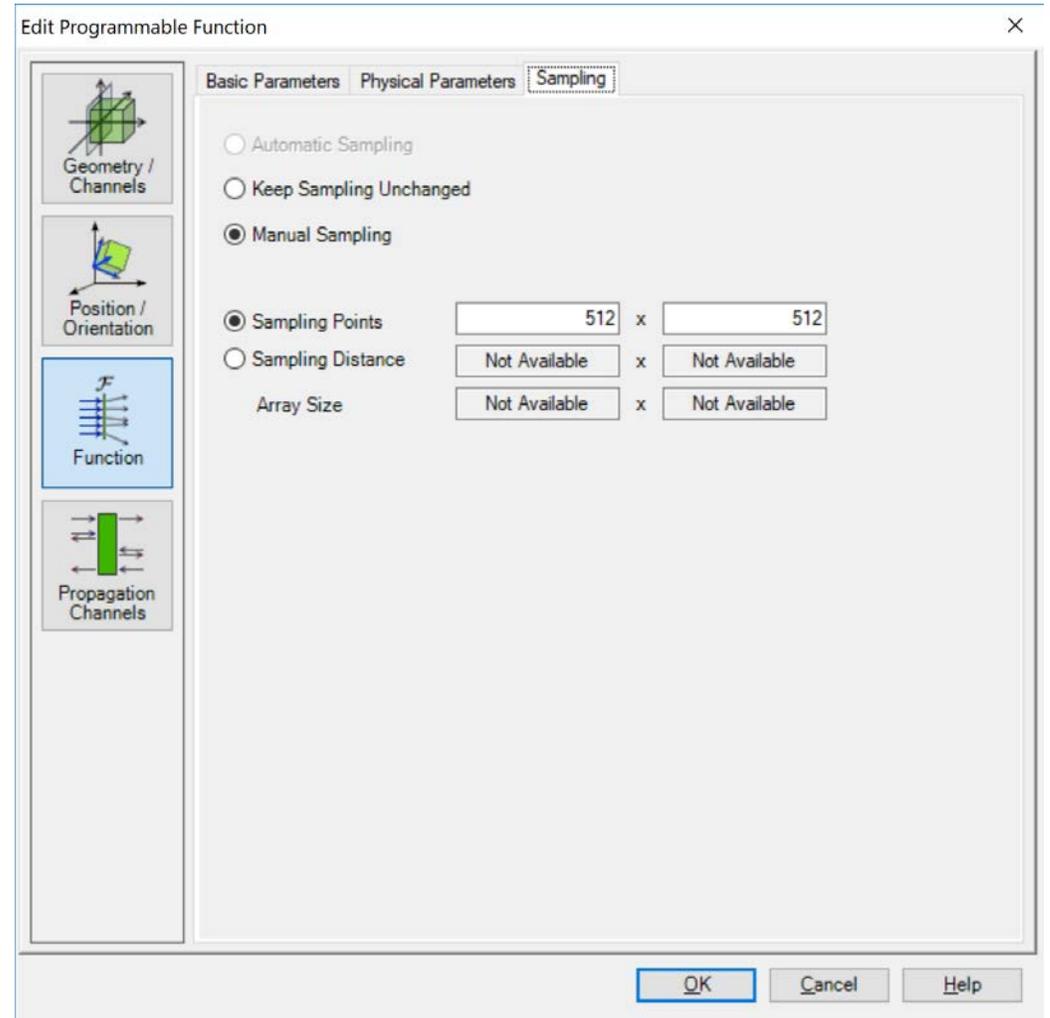
Default global parameters/variables

Global parameter defined by user in Global Parameters tab

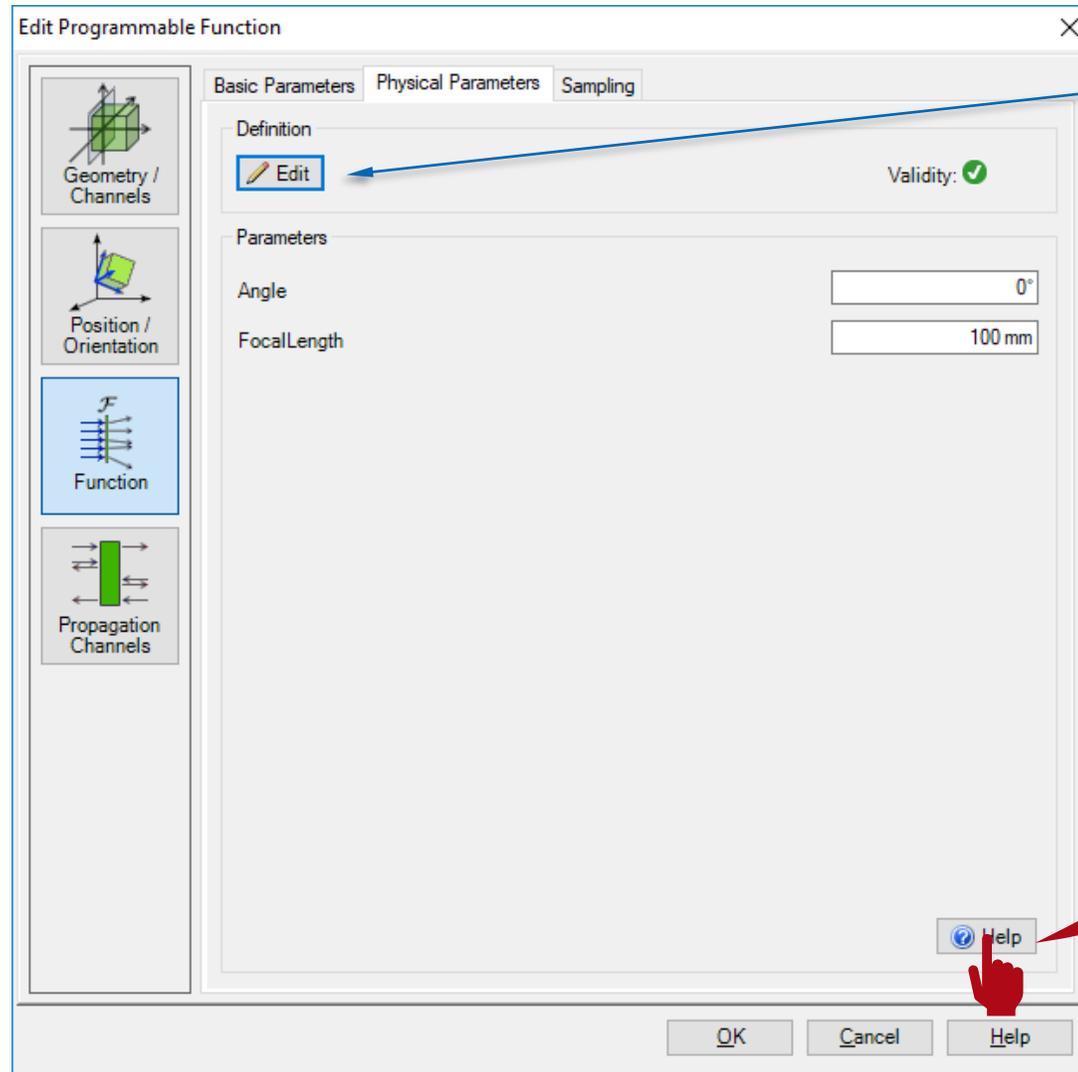
Export Snippet to save your work!

Sampling

- Depending on the properties of the incoming field and the custom function, the user must determine the appropriate sampling in the Sampling tab.
- For instance, in the case of our cylindrical lens, and for an on-axis collimated incident beam, the sampling must be finer (higher number of sampling points) for a smaller focal length of the lens.

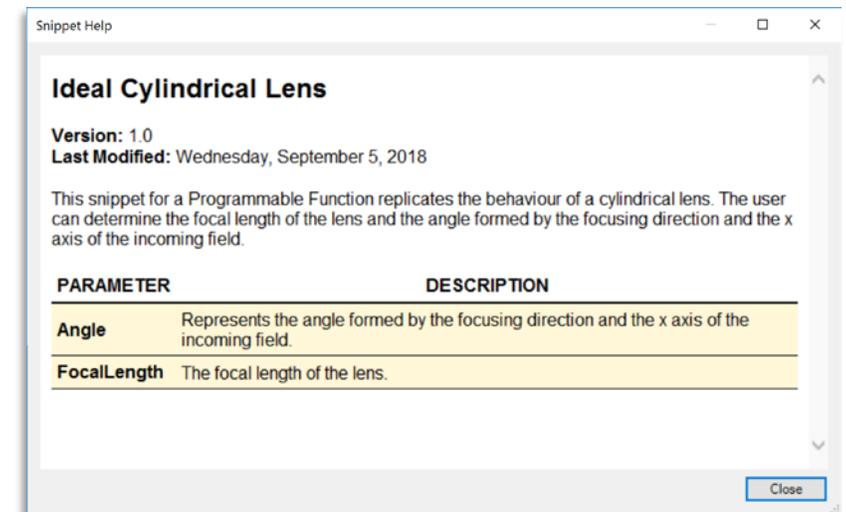


Programmable Interface: Using Your Snippet

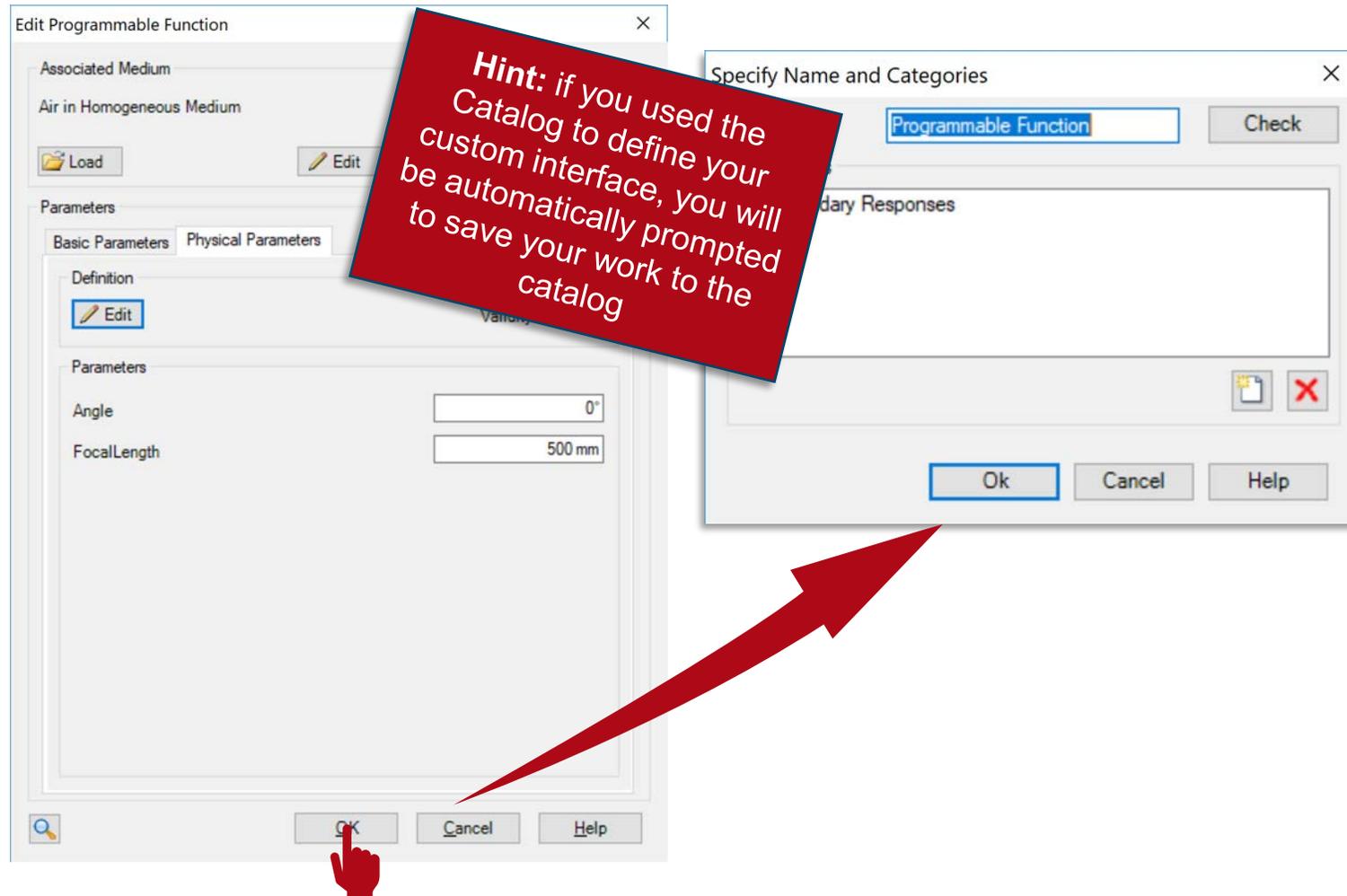


Modify your snippet by clicking on Edit

You can modify the value of the global parameters you defined here



Saving the Custom Function to the Catalog



Output of Programmable Function

Associated Medium
Air in Homogeneous Medium

Load Edit View

Parameters

Basic Parameters Physical Parameters

Definition Edit

Parameters

Angle

FocalLength 100 mm

OK Cancel Help

1

Preview for Programmable Function

View Range x 1 mm y 1 mm Show Complete Aperture

Wavelength 530 nm

Accuracy Factor 1

Re Im A ϕ A^2

2

Table Value at (x,y)

Phase of Boundary Response [rad]

Y [mm]

X [mm]

3.1

0.014

-3.1

-0.4 -0.2 0 0.2 0.4

Close Help

Visualization tool only available in Catalog definition mode!

Test the Code!

Main Function

```
int sign = Math.Sign(-FocalLength); // The sign of the focal length
// (convergent or divergent lens).
double k = Math.PI * 2.0 / Wavelength; // The wavenumber.

double phase = sign * k *
    Math.Sqrt(Math.Pow(x * Math.Cos(Angle) + y * Math.Sin(Angle), 2) +
        FocalLength * FocalLength); // Eq. 1

Complex c = Complex.Polar(1, phase); // Generate the complex-valued function,
// with phase-only modulation.

return c;
```

Document Information

title	How to Work with the Programmable Function in VirtualLab Fusion + Example: Cylindrical Lens
document code	CZT.0099
version	1.0
toolbox(es)	Starter Toolbox
VL version used for simulations	7.4.0.49
category	Feature Use Case
further reading	<ul style="list-style-type: none">- Customizable Help for Programmable Elements- Programmable Light Source, Function, Interface and Medium- Programming an Axicon Transmission Function